



European Bridge League



## International Scientific Conference

### *Play and Lifelong Learning* – PROGRAMME

Toruń, 05.12.2018

**Place: University Sports Center, Toruń, Św. Józefa 17**

8.15. – 9.00. **Registration of participants**

9.00. – 9.15. **Welcome!**

**Game, Play and Education** Ditta Baczała, Józef Binnebesel, Piotr Błajet

9.15. – 9.30. **Elite Bridge Players' Motivations to Participate in the Mind Sport of Bridge** Samantha Punch

9.30. – 9.45. **Benefits of mental gymnastic in brain imaging studies** Emilia Leszkowicz

9.45. – 10.00. **Reward system, antireward system and wellbeing** Tomasz Komendziński

10.00. – 10.15. **Psychological profiles of bridge players** Tihana Brkljačić

10.15. – 10.30. **Bridging the Gap: An Exploration of Transitions in Play through the Lifecourse** Samantha Punch i Kevin Judge

10.30. – 11.00. **Discussion**

11.00. – 11.20. *Coffee break*

11.20. – 11.35. **Bridge in Polish schools** Agata Kowal

11.35. – 11.50. **Bridge60+** Małgorzata Maruszkin

11.50. – 12.05. **Bridge2Success** Elżbieta Tomczuk

12.05. – 12.20. **Teaching bridge in Alzheimer Center** Ewa Maksymiuk

12.20. – 12.35. **Bridge: the next AI challenge** Veronique Ven (video presentation)

12.35. – 13.00. **Discussion**



13.00. – 13.45. **Lunch**

13.45. – 14.00. **Educational programmes for senior citizens to deal with health security concerns in their environment** Żanetta Kaczmarek

14.00. – 14.15. **Educational potential of location-based games from the perspective of action research** Kinga Majchrzak-Ptak

14.15. – 14.30. **Strategic simulation as a cultural and educational tool** Jacek Mianowski

14.30. – 14.45. **The influence of board games on seniors' mental functioning - research report** Martyna Lewandowska

14.45. – 15.00. **Virtual Reality in PTSD (Posttraumatic stress disorder) treatment** Marcin Kożuchowski

15.00. – 15.15. **Let's dance! Benefits of dance-based therapy among geriatrics patients with neurodegenerative diseases** Monika Prylińska

15.15. – 15.30. **Discussion**

15.30. – 15.45. **Coffee break**

15.45. – 16.00. **Virtual reality as a form of memory training** Weronika Topka

16.00. – 16.15. **Can computer games help stop the passage of time?** Małgorzata Gajos

16.15. – 16.30. **Influence of non-computer games on the bio-psycho-social status of seniors** Natalia Skierkowska

16.30. – 16.45. **Board game as an innovative tool for sex education of people with intellectual disability** Celina Kamecka-Antczak, Klaudia Wos, Mateusz Szafrąński

16.45. – 17.00. **Idea LLL in the context of maintaining professional activity of employees in the pre-retirement age and pension** Hanna Kądziołka-Sabanty

17.15. – 17.30. **Figure Skating 40+** Karolina Dąbrowska-Pawlonka

17.30. – 17.45. **Discussion**

## Poster Session

1. **Let's talk about sexuality – serious game in practice** Klaudia Wos, Mateusz Szafrąński

2. **The impact of video games on teenagers mental and behavioral health** Krystyna Popowska

3. **Why so serious? Alzheimer's-Action Acceptance** Monika Nowak, Sandra Wojtas

4. **Serious Games in Autism Spectrum Disorders – Education and Therapy** Małgorzata Piekarska

5. **Get on board! How to develop social skills through playing in board games?** Celina Kamecka-Antczak

6. **Board games for seniors from Daytime Social Welfare Home in Toruń** Martyna Lewandowska

20.00. **Banquet → GROTA Pub-Café → Toruń Rynek Staromiejski 24**

*Participants of the conference will have the possibility of swimming in the pool in the University Sports Centre, free of charge. So take your swimsuits!*

**HONORARY PATRONAGE**



Prezydent Miasta Torunia  
**Michał Zaleski**



Marszałek Województwa  
Kujawsko-Pomorskiego  
**Piotr Ciałbecki**